

JASON MALKOVICH

3D DIGITAL ARTIST | MOTION GRAPHIC DESIGNER

▶ **Portfolio** - www.jasonmalkovich.com

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Experienced Video Editor and Motion Graphics Designer with over 20 years of experience in creating high-quality video content for various industries. Adaptable with proven accuracy and attention to detail in animation, motion design, editing, layout, compositing, and visualization. Well groomed at making artistic decisions, solid core understanding of technical know-how, and desire to tell a story.

PROFESSIONAL EXPERIENCE

Guardian RFID - May. 2021 / Present

Motion Designer

- Create 2D and 3D motion graphics and edit videos for various projects, including products, training videos, and customer testimonials.
- Collaborate with the marketing team to brainstorm ideas for video content, social posts, and new products.
- Overseeing live streaming productions, ensuring smooth operation, timely delivery, and consistent branding.

Cirrus Aircraft - Jan. 2020 / May.2021

Sr. Media Specialist

- Developed new visual aids to deliver high level aviation concepts and systems using 2D and 3D techniques.
- Supported Marketing in creating videos and animations for new models and customer events.
- Helped create work flows and produce live video productions to various online platforms for corporate events.

Starkey Hearing Technologies - Feb. 2019 / Jan. 2020

Digital Content Designer

- Designed 2D and 3D digital images and animations for various web and videos projects.
- Created and edited videos for consumer, client, and internal product launches.
- Worked with outside vendors to help create video content for corporate event projects.
- Collaborated with social media teams to create content for various social media outlets.

Afterglow Studios - 2011 / Dec. 2018

Sr. Digital 3D Artist

- Collaborated and guided clients through the creative process to realize their project goals.
- Managed all aspects and levels of production from concept to design to final output and delivery.
- Demonstrated new techniques and technologies to lead and improve professional development for team members.

▶ **ANTARCTICA 3D On The Edge / Imax - 2014** ▶ **Lenscrafters Clarifye 360 / VR / 360 / AR - 2016**

Editor

Visual Effects Supervisor

Animation Director

360 Video Supervisor

Post Production Supervisor

King Show Games - 2000 / 2011

Game Designer

- Worked with a team to produce original video slot machine games for the domestic and international gaming industry.
- Developed custom 3D animation templates for team members to improve speed and quality for production.
- Coordinated projects through art and engineering departments, as well as with third-party contractors.

EDUCATION

ASSOCIATES OF APPLIED SCIENCE DEGREE IN COMPUTER ART & ANIMATION

Academy Education Center - 1997 / Grad. 1999

SKILLS

Software

CINEMA 4D

DAVINCI RESOLVE

Fusion

After Effects

Photoshop

Final Cut X

Premiere pro

Substance Painter

PC/MAC Fluent

